



ORGANIZATION THEORY AND THE CHANGING NATURE OF SCIENCE

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Abstract: Dramatic changes in the practice of scientific research over the past half century, including trends towards working in teams and on large projects, as well as geographically distributed and interdisciplinary collaboration, have created opportunities and challenges for scientists. Some of the newer ways of doing science create opportunities and challenges for organization theory. We describe how applying organization theory to science can enhance our knowledge of research organizations and raise questions for theories of coordination, social identity, the knowledge-based view of the firm, social networks, organizational learning, and absorptive capacity. We argue that an organizational perspective on science is critical to understanding the sources of technological innovation, making national policy on R&D investment, and designing successful 21st-century research organizations.

Keywords: Organization theory, social studies of science, interdisciplinary collaboration, distributed work, research policy

Since 1901, Nobel Prize committees have honored eminent individuals for their scientific achievements. Stars will always be important in science, but by current trends, few will succeed singlehandedly. In the last few decades, science increasingly has become an effort performed by organizations. Evidence of this change can be seen in the growing number of co-authored scientific papers (Wuchty, Jones, & Uzzi, 2007) and papers published by large groups (Newman, 2001). Growing co-authorship reflects not merely a change in norms regarding collaboration and credit, but that teams now conduct most research. Science teams and projects within universities are the most prevalent form of research, but they also exist in large numbers in other organizations, including industrial laboratories, nonprofit research institutes, scientific alliances, online consortia, and government agencies such as NASA and NIH. A growing number of projects are large and geographically distributed, involving scientists nationally or globally. The NIH Clinical and Translational Science Consortium, the DARPA Grand Challenge, and the NSF Network for Earthquake Engineering Simulation (NEES) exemplify large, distributed team-based research organizations. In 2014, the U.S. spent more than \$3 billion to help maintain the International Space Station, which not only supports astronomy and physics but also the biological sciences (e.g., researchers found that salmonella bacteria become more virulent in space). The size and complexity of research teams, and the increasing policy, social, and economic importance of science-based innovation, led us to consider how organization theory might be applied and developed in the burgeoning domain of science.

Many innovative businesses (Genzyme, Google, Novartis, Red Hat, and Twitter, to name a few) began with advances in science and technological innovation. Growth in the GNP and our standard of living depend on research, whether this be research into rice crops, computer logic, or the causes of chronic disease. New methods in research are making possible an understanding of the human and world condition that was once inconceivable. Yet comparatively few faculty members with expertise in the fields of organizational behavior, strategic management, economics, psychology, sociology, or communications

study the scientific research process and its organizational context as a wellspring of our economic, health, and social systems. Is it a problem of representation? Do organizational scholars assume that computer scientists are chiefly techies sitting in front of a computer, or that biologists are individual bench scientists working with microarrays in the lab? If so, the field of organization theory is missing an important opportunity to understand what is really going on – the large increases in collaborative work, new organizational structures, virtual communities, and innovative approaches such as crowdsourcing (Wood et al., 2011) are changing the nature of teamwork and creating new types of alliances and partnerships among researchers. We argue that researchers should embrace science as an appropriate domain for applying and examining organization theory.

In putting together an agenda for applying organization theory to science, we address how the changing nature of science intersects with a variety of organizational theories. An organizational approach to understanding science has some overlap with an organizational approach to understanding law, medicine, or business, but there are significant differences in how science is organized. The overarching goal of discovery in science differs from that of law (justice), medicine (healing people), or business (making money). The underlying mechanisms that support scientific work also differ. In science, the dominant funding model is the grant or research contract. Publicly funded and not-for-profit institutions, and managers within companies, decide which projects to support, and distribute money to research organizations. In law, medicine, and business, funding arises from an exchange with customers for a product or service. This is not to say that science lacks business goals. On the contrary, historians of science have long noted the potential of user-inspired basic research – for example, “Pasteur’s Quadrant” in which Louis Pasteur discovered through basic research, among many other things, a method that can be used for causing milk not to spoil, now referred to as pasteurization (Stokes, 1997). The commercialization of science, and in particular the blurred intersection between public and private science (Colyvas & Powell, 2006), has received increased attention in the organizational literature (Feldman et al., 2002; Gittleman, 2007). However, other important and emerging topics related to the organization of science have been neglected such as how scientists collaborate with one another, how virtual scientific projects are organized, and how interdisciplinary learning occurs within and across research institutions.

In 1966, Donald Pelz and Frank Andrews published an influential book titled *Scientists in Organizations: Productive Climates for Research and Development*. They argued that the outcomes of research were determined, in part, by the working environment of the laboratories in which scientists worked. They developed the concept of “productive climate,” referring to a stimulating rather than inhibiting local environment for scientific progress, and showed how it impacted the productivity of university researchers. Pelz and Andrews (1966) studied research collaborations within single laboratories and institutions, where researchers knew one another personally. It is not clear how productive climates would operate when researchers collaborate across institutional boundaries with colleagues they might not have met face-to-face. Theories of the knowledge-based view, coordination, and social networks suggest that research managers and collaborators will experience greater coordination costs in collaborations with others in different locations and will have difficulty integrating the knowledge and expertise needed to be effective (Boh et al., 2007; Cummings & Kiesler, 2007; Walsh & Maloney, 2007). However, in a climate of economic constraints on research and ever-increasing costs, such collaborations are common.

We believe three changes in the nature of science – team science, distributed science, and interdisciplinary science – illustrate how concepts and theories in organization theory are relevant. These changes have brought about an increased pace of work, difficulties in synchronizing activities and in the management of attention, and high costs of monitoring cooperation and accountability, each of which are problems for current organization theory (see Table 1). In the sections that follow, we describe the changing nature of scientific research and discuss how organization theory can be used to better understand how research organizations could be designed for increased effectiveness.

Table 1. Changing nature of science and its implications for organization theory

Level of Analysis	Changes in Scientific Practice	Effects on Organizational Processes	Illustrative Organization Theories
Scientists	Individual → teams	Task interdependence	Coordination theory
		Team identification	Social identity theory
Projects	Collocated → distributed	Knowledge integration	Knowledge-based view of the firm
		Weak tie formation	Social network theory
Institutions	Disciplinary → interdisciplinary	Learning curves	Organizational learning theory
		Creativity and innovation	Absorptive capacity theory
Cross-cutting issues: Temporal pace of work and the synchronization of activities Multiple projects and the management of attention Cooperation and the costs of monitoring			

CHANGING NATURE OF SCIENCE

It is difficult not to notice that scientific research is changing. Worldwide, there has been increasing technological innovation and development of complex computer-based methods and tools that necessitate the interaction and fusion of different technical disciplines and expertise (Gibbons et al., 1994). These changes have caused a rise in the significance of interdisciplinarity and team collaboration. For instance, advances in computational biology have depended on collaborations in computer modeling, statistics, and genetics. During the same period, and not without its detractors (e.g., Alberts, 1984), the need to share expensive research resources, to manage huge amounts of information, and to overcome disciplinary “silos” to solve social problems, has pushed science policy towards externally generated priorities (Insel et al., 2004). Those goals have led to a tighter meshing of research with government-funded social missions, and a closer relationship between basic research and industrial application (Llerena & Meyer-Kranmer, 2003). To meet these priorities, agencies in the U.S., Europe, and Asia have sponsored a wide range of large research projects such as the European Large Hadron Collider to investigate particle physics, the multinational Antarctic Drilling project to investigate climate change, and the Human Genome project to investigate human DNA (Collins, Morgan, & Patrinos, 2003). Networks of relationships still motivate many interpersonal collaborations (Blau & Scott, 1962; Tichy, 1981), but these new investments, and the increasingly rapid application of science and technology to products and services in agriculture, finance, energy, health care, transportation, and entertainment have increased the size of the science enterprise, its costs, political prominence, and structural complexity.

As teams and project-based research organizations have begun to dominate production in science, scientific work has changed as well. Since Kraut, Galegher, and Egido (1987) published their original study of research collaborations that showed how personal relationships facilitated effective task completion and the importance of proximity for informal communication, scientific teams have grown larger and more dispersed across institutions and disciplines (Corley, Boardman, & Bozeman, 2006; Metzger & Zare, 1999; Olson, Zimmerman, & Bos, 2007). R&D labs are now spread across continents (Gassmann & Zedtwitz, 1999), open source software projects have contributors from around the world (von Hippel & von Krogh, 2003), and so-called “collaboratories” have formalized institutional alliances and have encouraged scientists in many geographic locations and fields to share common resources (Finholt & Olson, 1997; Kouzes, Myers, & Wulf, 1996).

These changes in science are associated with many theoretical and empirical questions that fall into the domain of organization theory. For instance, as research teams become larger, involve more institutions, and entail costs into the millions or billions of dollars, their organizational structures have become more formalized. Yet apart from scattered case studies (e.g., Moon & Sproull, 2002), little is known about the external environments, institutional arrangements, management strategies, norms and team processes, and labor markets for expertise that make some research organizations succeed and others, like the

Superconducting Super Collider, fail. Unfortunately, the evaluation of research programs has been *ad hoc* (Luukkonen, 1998). New organizational forms emerging in science present fascinating questions for organizational scholars. For example, how do traditional incentive structures built around tenure clash or adapt to new interdisciplinary imperatives? When ties are weak and spread over nations, how do teams find just the right expertise at a cost they can afford? To what extent can the open source movement facilitate scientific progress across institutional and disciplinary boundaries? How do new ways of publishing and presenting findings challenge the dominance of top journals and the traditions of peer review and self-policing of scientific quality?

As we noted, research on how science is organized is not new. It can be found especially in the literatures on the sociology of science and industrial organization. The journal, *Social Studies of Science*, publishes papers on the politics of science, epistemology of science, ethical issues, and social roles and processes. *Research Policy* publishes studies of organization relevant to government and R&D policy. Much of the work in industrial organization examines macro-level processes such as the relationship of investments in R&D to GNP. An emerging field of “scientometrics” (with its own journal by the same name) has contributed new methods, including types of network analyses, for understanding the spread of knowledge. Examinations of new organizational forms in science are beginning to emerge (e.g., Chompalov, Genuth, & Shrum, 2002). Yet by contrast with other domains and topics, changes in scientific practice and their impact on research organizations have been neglected by most organizational scholars. *Nature*, *Science*, and biotech news outlets have published commentaries on issues in the organization of science, such as the purported glut of postdocs (Philippidis, 2013). Problems like these should be of interest to those who study organizations, but so far, have not.

More Scientists Are Team Scientists

Research collaboration, also referred to as “team science” (National Academies, 2014), involves the cooperative teamwork of researchers to achieve a common goal of producing new scientific knowledge (Katz & Martin, 1997; Kraut, Galegher, & Egido, 1987; Stokols et al., 2008). Classic studies show that a few fields, such as physics and astronomy, have long depended on team science and were transformed in mid-twentieth century from “little science” to “big science” due to the complexity and cost of their equipment and infrastructure (de Solla Price, 1963). Division of labor also increased as professors took on graduate students, post-docs, and technicians to expand the scope of their work (Hagstrom, 1964). These changes now apply to most fields of science.

The change from individuals to teams, and from smaller to larger teams has benefits and costs. Teams benefit from more people to share the work and to solve problems, and more experts to contribute. One expert’s departure is unlikely to doom an entire project. Larger groups experience many efficiencies of scale over smaller groups. Technologies and practices adopted or created by a few members can be readily used or copied by other members. Working with others can increase scientists’ own expertise. Despite these benefits of scientific teams, there are costs. More people generally implies more layers of decision making. More people also means a greater need for planning – meetings, calendars, managers, committees, and staff to manage workflow and resources. Research sponsors and employer organizations also demand greater accountability for larger projects with bigger budgets and more control over the activities of participants, that is, bureaucratization (Weber, 1968). Bureaucratization involves more rules, reports, and oversight. In our research on large scientific teams (Cummings & Kiesler, 2007), researchers told vivid stories about lengthy institutional review board (IRB) procedures, detailed budgeting, frequent requests for progress reports, and arcane rules for equipment purchases that increase the administrative costs of research.

The shift from individuals to teams affects a key process familiar to organization theorists: task interdependence (Puranam, Raveendram, & Knudsen, 2012). In a scientific research team, task interdependence is typically high because what one subgroup does (or does not do) affects the work of others and the entire team. A high level of task interdependence leads to a high need for coordination and task integration. Bureaucratic procedures can impose even

tighter coupling among tasks, complicating coordination. *Coordination theory* (Malone & Crowston, 1994; Van de Ven, Delbecq, & Koenig, 1976) provides an approach to the study of coordination processes within organizations. It has been used to suggest coordination improvements in project work (Crowston, 1997) and to evaluate factors that change coordination costs (Boh et al., 2007; Cummings & Kiesler, 2007; Olson & Olson, 2000). In large scientific teams, coordination costs may be exacerbated because division of labor, task specialization, and bureaucratic rules may be unsuited for some parts of the work. Science ultimately is a creative activity in which transformative discoveries can require changing goals, collaborators, or tasks midstream, each of which poses coordination challenges.

Coordination theory offers a productive lens for studying these challenges in scientific organizations and for advancing theory as well. The theory might help us understand the tradeoffs between formal organization, which rationalizes workflow and resources, versus creativity, which may not be readily rationalized. At what point do large organized projects, with their many strings that tie people together and coordinate work, sacrifice creative advances in research?

Another organizational process relevant to the shift from individuals to teams is team identification, in which members feel part of a social entity larger than themselves or their close associates. Scientists who work on a team can come to feel part of a community, making *social identity theory* (Hogg & Terry, 2000; Tajfel & Turner, 1986) potentially applicable to this process. Social identity theory generates a number of predictions relevant to scientific team attachment and success. For instance, the theory predicts that researchers who identify with a scientific project or team will see membership as comparatively interchangeable and will be less likely to leave if a favorite local colleague leaves (Turner, 1985).

Although topics such as team size and diversity (Cummings et al., 2013) and team stability and change (Guimera et al., 2005) are of great importance in science policy, these and other topics addressed by social identity theory need further development in the context of science. Social identity theory also could help clarify policy debates. For instance, “grand challenges” and other innovation contests that involve specific goals and competition with other scientific teams are increasingly popular in sciences ranging from agriculture to biometrics to computing (Boudreau, Lacetera, & Lakhani, 2011). Some have argued that team competitions (and other targeted initiatives) are inefficient and cause scientists to overemphasize short-term wins over long-term scientific progress (Dasgupta & David, 1994). We suggest that applying social identity theory to scientific organizations would improve not just the sophistication of science policy but extensions and boundary conditions of the theory.

More Research Projects Are Distributed, Geographically and Institutionally

Along with an increase in size, research projects are also becoming more distributed geographically and institutionally (Jones, Wuchty, & Uzzi, 2008). New computer-based communication technologies, especially, have made multi-institutional collaborations notably easier than was true when distant collaborators had to travel to each others' labs and meet at research conferences. Researchers and their sponsors have taken advantage of this technological change. Investigators at institutions or departments specializing in one topic or technique seek colleagues located at other institutions, and networks of scientists cooperate and share news and know-how in their fields. Funding organizations, which need to satisfy many stakeholders, have an interest in supporting a diverse research portfolio, and have developed mechanisms for supporting multi-institutional collaborative projects. A new organizational form, exemplified in the open source model of software development (von Hippel & von Krogh, 2003) and adopted for research on a wide range of topics, such as personality measurement, machine translation, operations management, and protein interactions, involves investigators who work within an entirely virtual organization.

Distributed science has benefits and costs. On the benefits side, distributed researchers can collaborate with experts regardless of their location or prior ties. Transferring and fusing knowledge across expertise regardless of where people are located physically should improve innovation and creativity (Moon & Sproull, 2002). On the other hand, projects with dispersed members increase coordination costs and delays (Herbsleb et al., 2000), misunderstandings

or outright conflict (Cramton, 2001), inconsistent procedures across locations (Curtis et al., 1988), and splinter groups (O'Leary & Mortensen, 2010). Dispersed projects also may grow larger as experts are added. The benefits of obtaining new expertise may be offset by costs associated with dispersion and larger size.

Organization theorists will recognize in these issues the considerable attention in recent years to the problem of how organizations can share and integrate knowledge. According to the *knowledge-based view* of the firm (Grant, 1996; Kogut & Zander, 1992), integrating the expertise of employees is a critical process in modern knowledge organizations, research organizations being in this category. Success depends on how those organizations combine their expertise, especially through teamwork and learning within teams (Grant, 1996; Teece, 1998). The knowledge-based view has implications for the extent to which organizations acquire expertise externally, establish boundaries, exchange tacit versus explicit knowledge, and utilize resources (Lepak & Snell, 1999). However, with recent exceptions (e.g., Boh et al., 2007), knowledge-based view research has been characterized by a high level of abstraction (Priem & Butler, 2001). Studying research organizations from the lens of the knowledge-based view could improve the empirical basis of this framework and help understand its tradeoffs. For example, we might ask how distributed scientific teams integrate knowledge when learning is mostly local but collaboration is mostly non-local. Scientific organizations offer an opportunity to apply the knowledge-based view in a context of great policy importance and to compare how the framework performs outside for-profit organizations.

Another recognizable organizational process in distributed teams is the role of weak ties in finding and recruiting experts and exchanging critical information (Granovetter, 1973; Hansen, 1999). Although researchers typically have extensive social networks that foster collaboration, they need to develop sufficient experience with one another to conduct research and co-author scientific papers. When research collaborations are distributed across institutions, investigators have to figure out how to best nurture those collaborations. Investigators need to balance meetings with local colleagues and students while at the same time managing meetings and other activities across institutions. The challenges to effective knowledge sharing across institutions are exacerbated further, for example, if one university follows a semester schedule while another follows a quarter schedule, or if one university has hurdles for evaluating intellectual property (e.g., a technology transfer office) while another has no hurdles.

Recent advances in *social network theory* identify mechanisms, such as homophily and reciprocity (Monge & Contractor, 2003), that apply to processes scientists use to form and sustain collaborations. However, we still lack detailed information on how dispersion affects collaboration through network ties, how local relationships compete with distant ones, and how researchers make tradeoffs regarding whether to collaborate with local versus distant colleagues (Bozeman & Corley, 2004). Interesting questions for organization scientists include why dispersed teams, on average, tend to be less efficient than collocated teams, and how to understand the role of leadership, resource allocation, and incentives in virtual organizations made up of weak ties (Ahuja & Carley, 1999).

Science Is More Interdisciplinary

By the end of the twentieth century, science had become increasingly interdisciplinary (Metzger & Zare, 1999). According to a cross-disciplinary citation analysis by van Leeuwen and Tijssen (2000), more than two-thirds of citations from 1985-95 crossed disciplinary (or sub-disciplinary) boundaries, although some fields like medicine were much more interdisciplinary than others, such as astronomy. Researchers themselves have begun seeking people from different disciplines to solve problems, and national governments have undertaken initiatives that combine different disciplines to address important social problems in domains such as health, national security, and agriculture. The National Cancer Institute in the U.S. has sponsored what the agency calls "translational medicine" by supporting staff, conferences, and papers on interdisciplinary research and team-based science. Traditional university organizations, built around disciplinary departments and professional schools,

have struggled to accommodate interdisciplinary science (Rhoten & Parker, 2004). How can universities learn not merely to adapt to interdisciplinary work but to embrace it?

As with team science and distributed science, there are benefits and costs to interdisciplinary science. The value of interdisciplinary research to innovations in products and services has often been cited. For instance, the video recorder emerged from advances in control theory, magnetic and recording materials, and electronics (Schmoch et al., 1996). Other important discoveries based on interdisciplinary research include DNA, radar, and manned space flight. Nonetheless, a National Academies (2004: 1) report on interdisciplinary research claimed, “Despite the apparent benefits of interdisciplinary research, researchers interested in pursuing it often face daunting obstacles and disincentives. Some of them take the form of personal communication or ‘culture’ barriers; others are related to the tradition in academic institutions of organizing research and teaching activities by discipline-based departments – a tradition that is commonly mirrored in funding organizations, professional societies, and journals.” Given such obstacles, universities may be slow, or even resistant, to change in spite of shifts toward interdisciplinary science.

Large projects typically display a mix of formal and informal organizational structures (March & Simon, 1958). They are created with formal administrative hierarchies and division of labor that frame goals and how work will be accomplished but evolve informally. Cultures within disciplines can clash across disciplines, sometimes creating silos and mistrust. Scientists sometimes initiate competing collaborations with multiple goals and objectives (Newman, 2001). A network of social scientists in the U.K. working within genetics projects have stimulated debate on topics such as animal-human hybrid embryos, raising some hackles, but they have also created links across fields. For instance, within the large Barcode of Life project, they mediated between groups using specialized methods, such as public health officials and the larger project, which needs global standards for genetic bar-coding (Macilwain, 2009).

Organization theorists familiar with *organizational learning theory* (Argote, 1999; Huber, 1991; March 1991) will recognize such situations. Although some organizational learning researchers have studied interdisciplinary learning in teams (e.g., Edmondson, 2003) and learning in distributed work (e.g., Lakhani & von Hippel, 2003), little is known about how (and if) universities create values, procedures, and structures wherein interdisciplinary science is central. Llerena and Meyer-Krahmer (2003) argue that external forces are increasing the incentives for this change, but organizational scholars rarely study these issues, although they often swirl around them in their own universities (Vural, Dahlander, & George, 2013). We believe there are interesting questions here for organization theorists. Is interdisciplinary work inherently more diverse, innovative, and risky, making organizational structures that support the cognitive and social aspects of the work more fragile (Paletz & Schunn, 2010)? What are the tradeoffs between exploitation and exploration (March, 1991), and what are their impacts on learning? Do the power asymmetries inherent in research organizations with junior and senior investigators inhibit or facilitate learning (Van der Vegt et al., 2010)?

Absorptive capacity theory (Cohen & Levinthal, 1990), which provides a framework for understanding the innovation capacity of an organization to use new knowledge, is another theory that would be useful in understanding changes toward interdisciplinarity. Most work in absorptive capacity has been focused on industrial organizations, but the concept applies to universities as well. In almost all universities, incentives and authority structures are discipline-based. Centers, networks, and other interdisciplinary units typically do not have the authority to hire tenure-track faculty, and they run on soft budgets. Thus, power and stability are held in disciplinary units, which may be resistant to recruiting faculty in different disciplines, creating interdisciplinary departments, pursuing proposals in new interdisciplinary areas, and helping faculty to learn new fields, thus undermining the university’s capacity to acquire and utilize new knowledge. One interesting question here is whether universities that start interdisciplinary departments create more innovation capacity for bringing in new kinds of resources and people, and whether capacity on one side of campus spreads to other sides.

CROSS-CUTTING ISSUES

We have described how science is changing for scientists, the teams in which they work, and for universities and research institutions. We now highlight three cross-cutting issues apparent in the shift from individuals to teams, collocated to distributed work, and disciplinary to interdisciplinary research: (1) the increased temporal pace of work and pressures on synchronization of activities, (2) an increase in multiple projects affecting the management of attention, and (3) a greater need for cooperation, increasing the costs of monitoring.

Temporal Pace of Work and the Synchronization of Activities

Scientific work today, like other academic pursuits, is not a leisurely occupation. Aside from their regular duties in teaching and departmental activities, researchers face looming proposal cutoff dates and conference deadlines, websites to keep up to date, urgent queries from the press, progress and final reports, site visits, meetings, telephone and online conferences, and demanding travel schedules. Although some of what scientists do can be accomplished asynchronously, other critical work such as handling sudden resource or personnel crises, completing difficult analyses, getting help on a technique, or co-authoring a paper or proposal under deadline, requires synchronous planning, analysis, and discussion with others.

As the number of people in a team increases, member deadlines compete with one another, making synchronization more difficult. Distributed projects complicate deadlines further due to time zone differences and travel distances. Some globally distributed teams have to reserve a single daylight hour in which everyone is awake to discuss the work. Interdisciplinary science is a source of even more pressure because different disciplines run on different conference and publication time schedules. One of the authors was recently invited to an interdisciplinary program committee meeting, which had to be rescheduled twice to avoid conflicts with disciplinary conferences (of which the planners were unaware).

Organization theorists have long studied the temporal pace of work, including teams (Waller, Zellmer-Bruhn, & Giambatista, 2002) and organizations (Orlikowski & Yates, 2002). A generalization from this work is that teams and organizations use time to synchronize work and decision making, but time has psychological and social meaning well beyond the fixing of routines. In science, these routines and meanings are complex and challenging (Jackson et al., 2011). Scientists have been at the forefront of adopting technologies such as fast Internet access, smartphones, portable computing, and applications such as shared calendars, online voting, and instant messaging. These technologies have dramatically altered how scientists use their time and the technologies themselves. On the one hand, time seems more fungible since people can do more things at once (drive and talk by cell phone), but they also pack more activities into a given space of time (go through their email while at meetings). Because of their adoption of these new practices, scientific teams and organizations would seem to be prime places to study questions such as how researchers synchronize activities with individuals and groups.

Multiple Projects and the Management of Attention

Scientists often belong to several teams and projects with research relationships at different levels of closeness (Hudson et al., 2002; Newman, 2001). Managing time and attention across multiple teams, especially when members are in different geographic locations, can make working in teams challenging (Cummings & Haas, 2012). Social media websites such as GitHub are starting to make working on multiple projects easier (Tsay, Dabbish, & Herbsleb, 2012). However, the demands of being on multiple teams, along with those of teaching, administration, and graduate student training, increase the overall load on researchers' time and attention. Many different demands on attention keep work interesting and spark thinking about problems in new ways but also involve many interruptions, which can have cascading effects on interpersonal work relationships and a team (Leroy, 2009). Distraction negatively affects individuals' self regulation, communication, and thought processes (Gonzalez & Mark, 2004). However, research has shown that team members can learn vicariously from other teams, and that external learning activities are particularly valuable when members

engage in internal learning activities (Bresman, 2010). In the context of science teams it would be interesting to know how external attention, as well as competing activities, affect productivity and member relationships. We expect that the management of attention would be further complicated by how much members vary in their level of commitment to the team (e.g., core versus peripheral members).

Having multiple task responsibilities and roles puts a premium on attention, including decisions about the allocation of people to projects and tasks (Ocasio, 1997). These decisions grow even more complex with the trend to create geographically distributed work arrangements, distributed collaborations, and organizations with multiple sites, each housing experts specializing in one or more facets of work (Becker, 2001). Although there has been considerable scholarly research on the management of expertise and attention within work teams (Polzer, Milton, & Swann, 2002), researchers have paid surprisingly little attention to the management of expertise and multiple task activities across distributed organizational and team environments (cf. Grinter, Herbsleb, & Perry, 1999). Many questions arise in the context of multiple-project work. For instance, what organizational strategy addresses the best structuring of expertise, attention, and workload in multiple project environments (Marks et al., 2005)? How do scientists regularize communication, prioritize tasks, and plan (or fail to plan) for expected and unexpected events? How do variations in the geographic and temporal distribution of work affect these decisions? Will new collaboration technologies help or make worse the trend in which scientists assume more tasks and join more projects?

Cooperation and the Costs of Monitoring

As the size of scientific teams continues to grow, as members are spread across a greater number of institutions, and as more disciplines are brought together to solve scientific problems, the need for cooperation among scientists intensifies. Researchers, who traditionally might have only needed to cooperate with members of their own labs, must now weigh the responsibility of cooperating with other labs and organizations in order to effectively achieve their scientific goals. Cooperation raises issues of trust and the costs of monitoring (Rousseau, Sitkin, Burt, & Camerer, 1998). Trust helps researchers organize their work and execute it successfully (McEvily, Perrone, & Zaheer, 2003), but working in large, geographically distributed, and/or multidisciplinary projects increases people's vulnerability and dependence on trust. Their perceptions of risk may inhibit their willingness to collaborate (Mayer, Davis, & Schoorman, 1995). As a way to mitigate the uncertainty associated with collaborating with people across institutions and disciplines, researchers are likely to spend more time monitoring what others are doing. The costs of monitoring are likely to increase as more cooperation is required in larger and more complex projects.

One interesting question that arises in the context of science is: to what extent does swift trust occur in distributed, interdisciplinary research projects (Jarvenpaa & Leidner, 1999)? Do members of these projects jump right into a large-scale collaboration, viewing distant colleagues benignly? Scientists who trust other participants are likely to experience lower costs of monitoring because they can focus on the work rather than on what others are doing. However, if the stakes are high, scientists may feel the need to verify the quality of the work and the progress made by other participants, and the costs of monitoring others could impede their efficiency on the task.

A related question for organization theorists interested in cooperation is how divergent incentives drive behavior in scientific collaborations. Incentives can differ within and across people and teams. For instance, there are different incentives for faculty with tenure compared to faculty without tenure, faculty who are on "hard" money hiring lines rather than "soft" money hiring lines, faculty with greater obligations to publish rather than to teach, and so on. Incentive differences can influence who is willing to join scientific projects and the cooperative behavior of those who do join. The willingness to cooperate and the amount of monitoring that researchers engage in should vary as a function of their position within the incentive structure of their organizations.

Another question concerns the cultures from which team members are drawn. Many scientific projects are global and require the cooperation of scientists from different nations.

For instance, the Global Seismographic Network is an open access project to monitor all seismic vibrations on Earth with high fidelity. Although science and scientists value objectivity, politically based funding and national differences, as well as value-laden social behavior, can affect such research projects (Easterby-Smith & Malina, 1999). For instance, researchers from more hierarchical and consensus-valuing Asian cultures may be more inclined to discuss issues fully with peers but to debate superiors less than their American colleagues. Thus far, little research has focused on answering questions about the influence of cross-cultural processes in scientific organizations.

Finally, Murray and O'Mahoney (2007) discuss the different rewards for sharing information and building on others' ideas within distinct fields, institutions, and communities. For instance, in the life sciences, researchers from academia and industry publish in venues with different implications for access (Murray & Stern, 2007). We believe their arguments for studying cumulative innovation are consistent with our call for applying organization theory to science. Just as there is variation in incentive structures across corporations engaged in science-based innovation (e.g., publishing, patenting, licensing), incentive structures for innovation vary across centers, institutes, universities, government laboratories, and other research organizations engaged in science. We need to gain a more systematic and empirically based understanding of these incentive structures to understand how they lead to more or less innovation.

DISCUSSION

Science has undergone major organizational changes over the past century and has embraced new ways of structuring incentives (e.g., million dollar prizes), collaborative relationships (e.g., virtual scientific networks), project governance (e.g., open source projects), scientific participation (e.g., citizen science), and knowledge dissemination (e.g., publicly accessible journals). These changes exemplify innovations in organizing that have both intended and unintended consequences, with implications for organization theorists, managers, and policy makers. For instance, the scientific value and efficiency of team science over solo science is so often taken for granted today that funding agencies, such as the U.S. National Science Foundation and E.U. Framework Programme, increasingly announce grant programs that require multi-investigator proposals. To pursue these projects, lead scientists must identify investigators who will be willing to participate, possibly at the expense of their personal research programs. They impel everyone to spend more time organizing proposals, getting to know other investigators involved, and otherwise shifting their attention towards larger scientific efforts.

Suppose one million dollars is available to address a particular scientific project. Is it always better to fund four investigators on the project rather than one investigator? Four investigators are likely to be more productive than one investigator, but this choice will have other unintended effects – on researchers (e.g., splitting budgets four ways may mean each researcher has to write more grants to cover his or her graduate students, lab, technicians, summer salary, and so forth, and thus spends more time writing proposals) and on the organization (e.g., faculty are led to write more proposals, but not necessarily with others in their own organization, thus they may increasingly look outside for collaborations). Perverse incentives arise as well (e.g., faculty hire post-docs so that they do not have to spend their research budgets on graduate tuition, even though their own departments rely on such graduate tuition payments). Organization theorists whose expertise is the organizational dimensions of coordination and group identity will find such phenomena a rich domain for study.

The prevalence of distributed science has risen, in part, because of technical advances that make possible virtual organizations (Olson, Zimmerman, & Bos, 2007). For example, one research organization based in California may have two scientists working on a problem, a second organization based in Illinois may have two scientists working on a related problem, and a third organization based in New York with two scientists working on yet another related problem. If the six scientists form a virtual organization that spans California, Illinois, and New York, each research organization has the potential to benefit from the distributed science. However, as with team science, there are both intended and unintended consequences. As

research organizations participate in more virtual organizations, the boundary between the established organization and the new virtual organization becomes blurred in terms of how knowledge is controlled and appropriated. For instance, if the virtual organization becomes the focal organization for the two scientists in California in terms of sharing expertise and contributing new ideas, it is possible that the research organization in California will hire four scientists like those found in Illinois and New York to take advantage of their expertise. The knowledge-based view and social network theory may provide insight into the tradeoff between “making” (i.e., all scientists reside in a single research organization with informal ties outside) and “buying” (i.e., scientists in one research organization have a formal virtual organization with other scientists). By taking into account the costs of integrating expertise arising from the geographic dispersion of knowledge (likely higher for a formal virtual organization) and the weak tie benefits arising from having collaborators in different locations (likely higher for a single research organization with informal ties), organizational theorists could assess when making versus buying is preferred for a research organization. Down the road, the risk for research organizations relying too much on distributed science could be that they unintentionally increase the costs of integrating expertise because the virtual organization is outside the control of the research organization. Furthermore, the organization may incidentally reduce weak tie benefits because the virtual organization becomes a competitor and does not bring knowledge and new ideas back into the organization.

Interdisciplinary science presents an interesting domain for understanding how organizations evolve. All scientific disciplines that exist today were, at some point in history, something else. For instance, biochemistry, with many departments of its own today, is an intersection of biology and chemistry that was once considered undesirable territory for biology and chemistry departments. For research organizations that reside at the edge of formal organizational boundaries, there is uncertainty regarding the best approach to advance their agendas. Aside from dealing with institutional challenges such as existing departmental structures, research organizations seeking to bring investigators from different disciplines together must evaluate how to compose their organizations in a productive way. For example, bioinformatics combines biologists, medical scientists, and computer and information scientists. Often the proportions of each field represented are an unplanned consequence of who was unhappy in his or her “real” department and who was tempted by the chance to do something different (or any of a number of other individually based motivations). Organizational learning theory and absorptive capacity theory might help us better understand how interdisciplinary research organizations evolve, taking into account the learning costs associated with cross-discipline understanding, and the capacity benefits associated with assimilating outside ideas that are related to the task at hand.

As a whole, we think a better understanding of how science has changed and how it is being practiced could help resolve debates in science policy and lead to advances in organization theory. For example, a well-known research organization that exemplifies team science, distributed science, and interdisciplinary science is the Human Genome Project, which was primarily funded and coordinated by the U.S. National Institutes of Health and the U.S. Department of Energy. The goal of this project, which lasted from 1990 to 2003, was to identify the 20,000 - 25,000 genes in human DNA, while at the same time determining the sequences of the 3 billion base pairs that make up human DNA. Thousands of scientists worked in teams across centers and universities in the U.S. and abroad, representing disciplines ranging from evolutionary biology to nuclear medicine to physics. From a science policy perspective, it was not clear how to best organize this vast effort. As noted by Collins, Morgan, and Patrino (2003: 286), “It took most centers awhile, however, to learn how to organize the most effective teams to tackle a big science project. John Sulston, director of the U.K.’s Sanger Centre (now the Sanger Institute) from 1993 to 2000, recalls that ‘at first everyone did everything,’ following the tradition of manual sequencing groups. However, it soon became apparent to Sulston and others that, for the sake of efficiency and accuracy, it was best to recruit staff of varying skills – from sequencing technology to computer analysis – and to allocate the work accordingly.” A greater focus on science would put organizational scholars in a strong position to make evidence-based recommendations to science policy makers about how to best organize and structure these kinds of projects in the future.

Beyond policy, there are practical applications of organization theory for scientists who manage large, distributed, and/or interdisciplinary projects in research organizations. As several principal investigators of these kinds of projects have noted to us in interviews, most scientists are not trained in management or leadership, despite how important it is (Avolio et al., 2009). As a result, scientists often learn to manage and lead through trial and error, rather than through instruction about issues commonly found in the groups literature on how to best assemble a team, resolve conflict when it arises, and interface with external stakeholders. There are also practical applications for administrators of research organizations, such as provosts and deans, who are in a position to define the structure of organizational units. For example, drawing on organization theory, administrators can make tradeoffs based on whether functional structures (e.g., organization with disciplinary departments), divisional structures (e.g., organization with interdisciplinary centers focused on different phenomena), or matrix structures (e.g., organization with institutes that cross disciplines by phenomena) provide the right mix of coordination and control (Burton, DeSanctis, & Obel, 2006).

CONCLUSION

Organization theory can contribute significantly to a better understanding of the world of science and technology through the application of theory to research organizations, and would itself profit from this work through the extension and redirection of existing theory. Organization theory would also gain insights from the many pioneering organizational structures, experiments in organizing, new ways of managing, and innovative applications of technology that one can find across the sciences today.

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